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stuck in the centre. Such a situation is fraught with danger and any error is likely to be severely punished. The crucial mistake came at move 13, and White's unexpected reply was effectively a knock-out blow.

Game 35 J. Nunn – N. Miezis

French League 1999 Sicilian Defence, 2 ∅f3 e6 3 c3

1	e4	c5
2	آت 3	e6
3	63	

Miezis is an expert on the Kan System (3 d4 cxd4 4 2 xd4 a6) and has achieved excellent practical results with it, so I decided to shift the battleground to something which I hoped he would be less familiar with. Unfortunately, I was also unfamiliar with it since I had never played the 3 c3 d5 4 e5 system before in my life. However, I preferred to fight on territory which was unknown to both of us rather than on my opponent's home ground.

•••

3

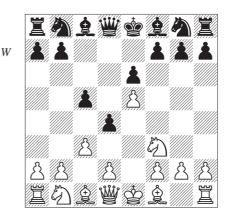
3...(2)f6 4 e5 (2)d5 is of course also playable, transposing into a position normally reached via 2 c3 (2)f6 3 e5 (2)d5 4 (2)f3 e6. However, I had noticed that Miezis invariably meets 2 c3 by 2...d5, so it seemed unlikely that he would go in for this line.

d5

$\begin{array}{ccc} \mathbf{4} & \mathbf{e5} \\ \text{For 4 exd5 see Game 28.} \\ \mathbf{4} & \dots & \mathbf{d4} (D) \end{array}$

If Black plays 4...4266, White will reply 5 d4 transposing into the Advance Variation of the French (normally reached after 1 e4 e6 2 d4 d5 3 e5 c5 4 c3 4266 5 4263). However, many Sicilian players dislike this option, which leads to a type of position unfamiliar to them. The textmove is therefore a popular choice, cutting out d4 by White.

The position after 4...d4 is strategically quite interesting. The d4-pawn exerts a cramping influence on White's queenside and the fundamental question is whether White can solve the problem of developing his queenside pieces. Black has fewer development problems, but in the long run White's e5-pawn could form the basis of an attack by White if Black castles kingside.



5 **≜d**3

This move may appear rather odd, because blocking the d3-pawn is not going to help White get his dark-squared bishop into play. The trouble is that White is more or less forced to block in one bishop or the other, since releasing the c1-bishop by d3 only obstructs the other bishop. Therefore, White aims to castle quickly, which at least gives him the chance to support his e5pawn by Ξ e1 and, if necessary, Ψ e2.

5 cxd4 cxd4 6 $rac{1}{2}$ cc6 7 $rac{1}{2}$ b5 $rac{1}{2}$ d7 is wrong as White cannot now win a pawn (8 $rac{1}{2}$ xc6 $ac{1}{2}$ xc6 9 $rac{1}{2}$ xd4 $rac{1}{2}$ xd4 $ac{1}{2}$ xd4 $ac{1}{2}$ xd2 is obviously good for Black), while otherwise White's queen and bishop are exposed to attack.

©c6

The most natural move. Note that Black should never play ...dxc3, because after the reply dxc3 White can easily develop his queenside pieces, and then the cramping e5-pawn gives him the advantage.

5

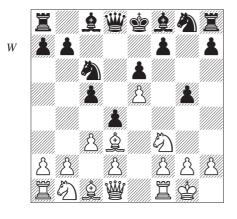
6

....

0-0 g5!? (D)

6... ge7 is the most common continuation, when White replies either 7 \blacksquare e1 or 7 e4.

The text-move was unexpected and I was now on my own. Black's plan is rather clear:



he simply intends to win the e5-pawn with a combination of ...g4 and ... 違g7. White cannot even reply 7 \[2]e1?, because then 7...g4 traps the knight. At first I was at a loss as to how to proceed, but then I saw that by sacrificing the e5-pawn White could obtain a dangerous initiative.

_**≜e**4

•••

7

7

Essentially the only move. White threatens to take on c6, not only relieving the pressure against e5 but also seriously damaging Black's queenside pawn-structure.

遑d7

7...g4 8 \$\overline{2}xc6+ bxc6 9 \$\overline{2}e1 h5 10 d3 is slightly better for White, as there are tempting squares for the b1-knight at c4 and e4, while White can support his e5-pawn by playing f4. Therefore Black decides to spend a tempo countering the threat of 2xc6+.

> 8 **d3**

Opening the line of the c1-bishop so that the f3-knight can jump to the active square g5.

g4

2xe5

8 9 @g5!

This position has arisen four times in practice, with White winning all four games. Two of these encounters occurred before the present game, but I only became aware of this when I checked my database after the game. 9 \$\overline{xc6}\$ \$\overline{xc6}\$ 10 響xg4 響xe5 the position is starting to open up, and this favours the side with the two bishops.

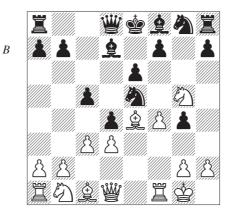
9 ••• 9...h6 is also possible:

1) 10 ②h7 違g7 (10... ②xe5 11 ②xf8 當xf8 gains the sacrificed pawn with a clear advantage in view of Black's misplaced king and weakened dark squares) 11 🖞 xg4 \$\mathbf{k}\$ xe5 12 f4 \$\mathbf{k}\$ f6 13 unclear position.

2) 10 ②xf7!? 當xf7 11 豐xg4 is a positional piece sacrifice. Currently White has just two pawns for the piece, but he has long-term attacking chances because the black king lacks a safe spot. After 11... 2ge7 (11... 2xe5? loses to 12 凹h5+ 含f6 13 食f4) 12 ②a3 h5 13 凹f3+ ②f5 14 鼻f4 罩c8 15 罩ae1 White had sufficient compensation in Sanduleac-Rajković, Pančevo 2002, a game which White eventually won.

Accepting the pawn is double-edged, since Black's early g-pawn advance has left him with several weaknesses, especially along the f-file. 10

f4 (D)



This allows the f1-rook to join in the attack from its original square.

10

<u>گاھ</u>6

Black has various alternatives, but in every case White either regains the pawn or secures a dangerous initiative:

1) 10...h6 11 fxe5 hxg5 12 \vert xg4 \vert e7 was played in Tempone-Spangenberg, Buenos Ai-15 豐g3 ②h6 16 ②a3 would have been very good for White.

2) 10... (2)c6 11 f5! exf5 and now:

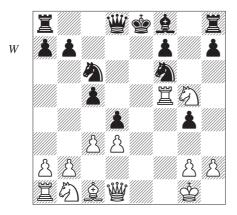
branch:

2a1) 13... 響e7 14 鼻f4! (14 響xb7 罩b8 15 " we5 is unclear) 14...0-0-0 15 ⓐa3 with a strong initiative in return for the two pawns.

2a2) 13... 響f6 14 嘼e1+ 食e7 15 響xb7 嘼b8 16 營c7 邕c8 17 營g3 0-0 18 食f4 gives White

fair compensation for the pawn, but he may not have any advantage.

2b) 12 $\hat{a}xf5$ (this simple continuation is best) 12... $\pounds xf5$ 13 $\blacksquare xf5$ Of6 (D) and now:



2b1) 14 2xf7? (a tempting but unsound 響xc4+ 當e8 17 皇g5 皇e7 18 ⁄ d2 gives White a very dangerous attack) 16 營xb7 營d7! 17

2b2) 14 2d2! \$\mu\$g7 15 2de4 dxc3 16 bxc3 and Black is in difficulties:

2b21) 16...h6 17 🖄 xf6+ â xf6 18 🖄 e4 â d4+ (18... 奠xc3? loses to 19 ②xc3 營d4+ 20 當h1 豐xc3 21 豐e2+ followed by 拿b2) 19 會h1 ②e7 20 邕h5 違g7 21 違f4 with a large advantage for White.

2b22) 16... 🖄 xe4 17 🖄 xe4 0-0 18 🖉 xg4 🖄 h8 19 營h3, threatening 20 邕h5, with an enormous attack.

3) 10...gxf3 11 🖄 xf3 🖄 g4 (11...④c6? 12 ②g5 ④h6 13 凹h5 凹e7 14 ④h3 is winning for gives White some advantage) 12 h3 446 13 **黛xb7 邕b8 14 黛a6 黛d6 15 ^②bd2 is better for** White. It is very risky for Black to accept the pawn by 15...dxc3 16 bxc3 營a5 17 盒c4 營xc3, since 18 ²b3 followed by ^二b1 and ^食b2 gives White a dangerous attack.

f5 11

Opening up lines and taking aim at the weak f7-square.

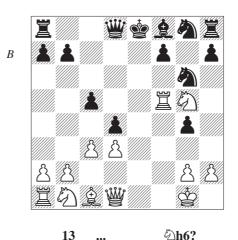
> exf5 11 ≜xf5 12

12 營b3 心h6 13 皇d5 looks dangerous, but after 13... 響e7 14 響xb7 罩d8 15 拿d2 拿g7 there is nothing clear for White.

Or 12... De5 13 Wb3 (threatening both 14 \equiv e1 and the neat 14 $\bigotimes xf7 \bigotimes xf7$ 15 & g6!) 13... 6 h6 14 ge4 (stronger than 14 gxd7+豐xd7 15 ②e4 0-0-0 16 皇g5 ②xd3, which isn't totally clear) 14... 營b6 (after 14... 拿g7 15 營xb7 IC8 16 響xa7 White is a pawn up) 15 黛xb7 Id8 16 Ie1 違g7 17 違f4 f6 18 違d5 with very unpleasant pressure for White.

> 13 $\exists \mathbf{xf5} (D)$

12



Up to here, Black has not made a significant error, but this natural move turns out to be a serious mistake. Black hopes to force the rook back and thereby gain time to develop his pieces, but after White's reply this scheme collapses and it turns out that Black has fatally weakened the f6-square. Alternatives:

...

1) 13... ⁽²⁾f6 14 ⁽²⁾d2 (simple development is best) 14...dxc3 15 Wb3! (15 bxc3 拿g7 16 ②de4 0-0 is fine for Black) 15... 響d7 16 罩xf6 cxd2 17 違xd2 gives White a strong attack.

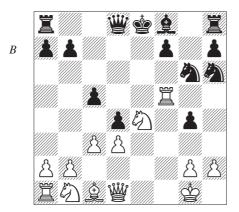
2) 13... d7! is the right way to attack the rook and keeps White's advantage to a minimum:

2a) 14 "e2+?! 28e7 (not 14..."e7 15 2e4 響e6 16 違g5 違e7 17 ^②bd2 0-0-0 18 違xe7 ②8xe7 19 罩f6 營d5 20 營xg4+ 含b8 21 c4 with a massive advantage for White) 15 罩xf7 h6 (not 15... 倉h6 16 ②e4 當xf7 17 倉xh6 ②f5 18 響xg4 with excellent compensation for White) 16 罩f6 hxg5 17 \[2xg6 g3 gives Black the initiative.

2b) 14 菖f1 f6 15 營e2+ 盒e7 16 包e6 會f7 leads to a likely draw after 17 $2g_{5+}$.

2c) 14 邕xf7! 違e7 15 邕f1 (15 營b3 乞f6 is unclear) 15...h6 16 2e4 0-0-0 17 c4 gives White an excellent knight on e4, but he has still to complete his queenside development. On balance, I think White should be slightly better here.

14 (D) في الك



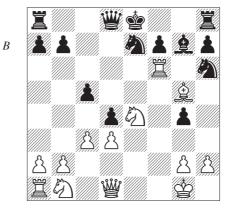
For a moment my opponent looked stunned as I played this move, so I suppose it was a complete surprise for him. White clears the g5-square for \$\mu_g5\$, while at the same time the f6-square beckons to the knight. The crucial point is that taking the rook by 14... 约xf5 costs Black his queen after 15 Wa4+ de7 (or 15... Wd7 16 🖄 f6+) 16 🏨 g5+.

15

There is nothing else. It is unusual for a player to be able to launch such a vicious attack with most of his pieces still on their original squares.

> ≜g5 Øe7

This move surprisingly costs Black a piece, but the position was lost in any case; for example, 15... "b6 16 @f6+ \$xf6 17 \[xf6 \]%xb2 18 ②d2 and the threats of ②c4, 罩b1, 響a4+ and 盒xh6 are too much, or 15...dxc3 16 bxc3 鬯c7 17 邕xc5 營b6 18 營a4+ 會f8 19 ②bd2 followed by 2 c4 and Black's position is a total wreck. 16 **邕f6!** (D)



Threatening to take on h6, or to play 17 ۵d6+.

17	bxc3	₩d5
18	∐d6	營f5
19	≜xh6	

14

White cashes in his attack to win a piece.

	19	•••	≜xh6
	20	∐xh6	0-0-0
Setting			
	21	لاًکھ لا	

Now that White has avoided 21 42d6+??罩xd6 22 罩xd6 響f4 trapping the rook, Black could well resign, but he limps on for several moves.

21	•••	∕ ⊇g6
If 21\\Zxd3,	then 22 ②	d6+.
22	鬯b3	₩d5
23	₩xd5	äxd5
24	≝f1	∐f8
25	罩xh7	f5
26	罩h5	∲c7
27	‴⊇c4	2e7
28	äh7	∲d7
29	ڪe3	1-0

Of the three leagues I played in during 1998/9, the French League proved the most troublesome for me. I scored just 41/2/8, compared to 3/4 in the (second) Bundesliga and an excellent 5/6 in the 4NCL. In fact, after this season I only played one further game in the French League, since although I had agreed with the Monaco team captain to play in certain matches during the 2000 season, when the matches actually arrived I was left out of the team.

Since my chess was by now largely confined to national leagues, the summer period was inevitably one of little chess activity. In September I travelled to Reykjavik to play for my 4NCL club, Invicta Knights, in a qualification group for the European Clubs Cup. My experience is that if you have a long period away from chess, the first part of your chess ability that you lose is your common