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to keep his winning chances intact, White had to play with extreme accuracy. After he missed the critical moment (33 \(\frac{1}{2}\)d5! would have caused Black serious problems), Anand achieved the ideal kingside pawn-structure with 33...g6 and his following play was a model of purposeful defence. Notable moments in the final phase

were the timely 34... \(\tilde{\Delta} \tilde{\Delta} \tilde{\Delta} \)! and Black's vigorous use of his king (39... \(\tilde{\Delta} \)e5, 47... \(\tilde{\Delta} \)e5!) to create active counterplay. An important component is also the knowledge and successful implementation of endgame theory (such as the position mentioned in the note to move 37), but at this level, it goes almost without saying.

Game 60

Vasily Ivanchuk - Sergei Volkov

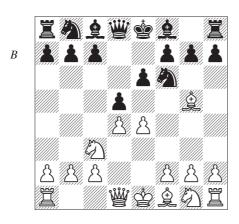
European Clubs Cup, Saint Vincent 2005 French Defence, Burn Variation [C13]

1 e4 e6 2 公c3

> 2 ... d5 3 d4 必f6

The Winawer, 3... \$\delta\$b4 is, if anything, an even more complex and double-edged choice than the text-move (see Game 7).

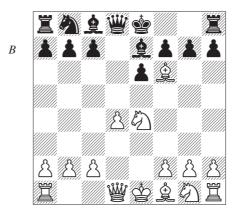
4 **g**5 (D)



4 ... dxe4

At this point Black's choice is still a matter of taste. Volkov, contrary to his opponent (see the notes to Game 16), has a narrow repertoire and against 1 e4 plays only the French Defence. However, this doesn't make preparation against him much easier, as he knows his favourite opening inside out and plays a great diversity of its variations. For example, he has played all the main options in this position, and the many different types of positions to which they lead.

Although 4... 2e7 has occurred only rarely in his practice, the sharper 4... 2b4 is a regular choice. However, earlier in 2005 he had already played it against Ivanchuk and decided to deviate first.

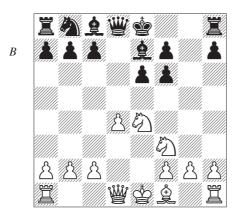


6 ... gxf6

This is a committal decision: Black voluntarily disrupts his pawn-structure to increase his central control. This move also enables him to retain his bishop-pair without losing time; after 6...\$\doc{1}{2}\text{xf6} 7 \overline{2}\text{f3} Black is later often forced to invest a tempo to play ...\$\doc{1}{2}\text{e7}. On the other hand, retaking with the bishop is a more solid positional choice and has attracted a somewhat wider following and players of differing temperament (Bareev and Shirov are the most notable examples) have included it in their repertoires.

7 ②f3 (D)

White hardly plays anything else, as the knight belongs on its natural square in most of the plans he can realize in this position. It's been known since the Fischer-Petrosian Candidates final in Buenos Aires 1971 that after 7 g3 direct pressure against White's centre with 7...f5 8 ©c3 &f6 9 ©ge2 ©c6 gives Black excellent counterplay.



7 ... f5!?

Other moves:

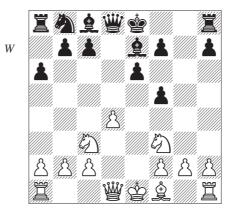
- 1) The older continuation 7...b6 is somewhat passive; after 8 ②c4 (8 ②d3 is similar) 8...②b7 9 營e2 White strives to limit his opponent's active potential by exchanging the light-squared bishops; this also makes it easier for him to advance his central pawns. A model example of this strategy is 9...c6 10 0-0 ②d7 11 ②a6 ③xa6 12 營xa6 營c7 13 c4 0-0 14 營a4 查fd8 15 查ad1 ②f8 16 營b3 查d7 17 d5! cxd5 18 cxd5 營b7 19 ②c3 查ad8 20 董fe1! exd5 21 ②e2 with excellent compensation for the pawn. Even after 21...d4 22 董xd4 ②c5 23 董xd7 董xd7 24 ②f4 White retained a slight but permanent edge due to his superior pawn-structure in Shirov-Timman, Wijk aan Zee 2004.
- 2) Interest in the 6...gxf6 concept was fading when in the late 1990s Morozevich successfully adopted 7...a6 and his original idea caught on. Just as in, for instance, the Meran, Black intends to play ...b5 and ...\$\documeb b7\$, and the bishop heads for d5, where it will play a far more active role than in line '1'. However, even here White gradually managed to develop methods to combat Black's idea. The most radical and ambitious reaction is 8 c4!? (a sound positional alternative is 8 g3, neutralizing the potential pressure on

the long diagonal) 8...f5 9 ② c3 ② f6 10 營 d2 c5 11 d5 0-0 12 0-0-0. Although Black has activated his unopposed dark-squared bishop, in practice White's attacking chances against the compromised kingside have usually carried more weight. Volkov strives to avoid this line, but he is still attracted by the idea of queenside expansion. In this sense, the text-move is a refinement of 7...a6.

8 \@c3

The knight belongs in the centre; after 8 ♠2g3 c5 (or even 8...h5!?) Black quickly gets good counterplay.

We have already mentioned Volkov's intentions, but 8... f6 is an approximately equivalent alternative. Black makes a useful move and flexibly postpones the choice between ... a6 and ... b5, or the more direct ... c5, possibly even ... c6.

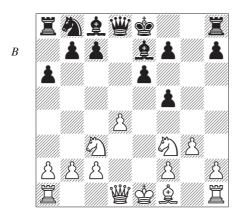


9 g3 (D)

Ivanchuk chooses the simplest and most effective way to develop his bishop. Other plausible options are connected with queenside castling, but here White's king is potentially more exposed than in the game:

- 2) 9 \(\bigsigma d2 \) seems more natural, but Black can react just as in line '1' and 9...b5 10 0-0-0 b4!? (here Black can try 10...\(\delta b7 \), but again he has

to reckon with the central break 11 d5, when after 11...b4 White has the dangerous piece sacrifice 12 \(\delta c4!\) with a promising attack) 11 \(\delta a4\) \(\delta b7\) leads to a complex position with chances for both sides.

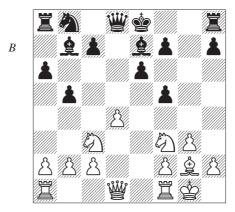


9 ... b5

Consistent, if Black wants to develop his c8-bishop. 9... 全f6 10 全g2 c5 leads to a different type of position, which, however, brought Volkov some unpleasant memories. After 11 d5!? 營b6 (11... 全xc3+ 12 bxc3 exd5 13 0-0 gives White more than sufficient compensation, as Black's pawns are highly vulnerable; Black should try to stabilize the position and this may be the right moment for 11...e5!?, as suggested by Vasiesiu) 12 罩b1 0-0 13 0-0 罩d8 14 營d2 (Glek recommends 14 ②d2!? with an advantage for White) 14... 全g7 15 罩fd1 ③c6 16 ②e1 ②e5 17 ②d3 ③xd3 18 營xd3 罩b8 19 營f3 營c7 20 g4! White was better and went on to win in Vasiesiu-Volkov, Romanian Cht (Tusnad) 2000.

One of the merits of White's fianchetto is neutralization of the possible pressure on the g-file; here Black's chances for a successful kingside attack are practically nil.

Black wants to resolve the situation in the centre and possibly ease his defensive task with exchanges. However, this move provokes immense complications, so it's worth having a look at some more sedate alternatives:

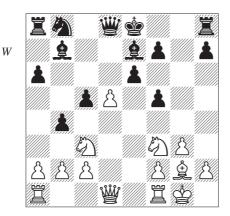


c5 16 we3 b4 17 2e2 2c6 18 2xc6 wxc6+19 d5!? exd5 20 wf3 White was slightly better in Timoshenko-Lupu, Bucharest 1993. This line shows one of the drawbacks of Black's 7th move – once White plants his knight on e5, it's not so easy to get rid of it without concessions.

- 2) Black can control e5 with his knight, but developing it immediately runs into White's central break d5. However, the so far untested 11...b4 12 262 20d7 deserves attention.
- 3) In subsequent practice Black has mostly played 11...0-0!?. The main tactical point behind this simple move is that the otherwise strategically desirable 12 ②e5 鱼xg2 13 曾xg2 b4 14 豐f3 (after 14 ②e2 鱼f6 or 14 ②a4 豐d5+ 15 豐f3 罩d8 Black equalizes; in the endgame the e5-knight is less dangerous) runs into 14...bxc3! 15 豐xa8 豐xd4 16 ②d3 豐b6! 17 豐f3 cxb2 18 冨ab1 鱼f6 and White does not appear to have an advantageous way to pick up the b2-pawn; e.g., 19 ②xb2 鱼xb2 20 罩fd1 (20 罩fe1? 豐a5) 20...②c6 and the knight enters the fray just in time.

12 d5!

Ivanchuk rises to the challenge and greatly ups the stakes. Although this typical central break is not without risk, it's definitely the only testing option. The meek 12 dxc5 allows Black to equalize after 12...豐xd1 13 置fxd1 毫xc5 14 ②e5 置a7 and although 12 ②e2 leads to a more complex position, Black harmoniously completes his development with 12...0-0 13 c3 ②d7 and has little to fear.

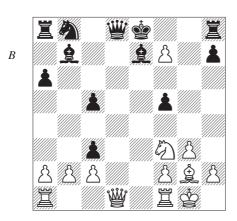


13 dxe6

White committed himself to this positional piece sacrifice with his previous move. A half-measure such as 13 🖄 a 4?! definitely doesn't interest Ivanchuk, as after 13... 🚊 x d 5 White has only very vague compensation.

This is again the only move. After 13...豐xd1? 14 exf7+ Black loses a pawn and the 'modest' 13...fxe6? 14 豐e2! (more forceful than 14 台e2, which also gives White an advantage) 14...bxc3 15 台e5 0-0 (15...豐c8 fails to 16 豐h5+ 含d8 17 食xb7 豐xb7 18 豐f7! and White has a decisive attack) 16 兔xb7 gives White a large advantage without any risk whatsoever.

$14 \quad \text{exf7+} (D)$



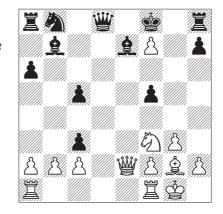
14 ... \\$f8

Volkov rightly keeps the extra material. After 14... 含xf7?! 15 ②e5+, the greedy 15... 含f6? is suicidal due to 16 營h5!, when Black's exposed king can't survive for long; e.g., 16... 全xg2 17 營h6+ 含xe5 18 罩ad1. This position reminds

one of the romantic lines from old Italian manuscripts. Ivanchuk almost certainly would not have felt the need to search for a forced mate, but would have evaluated it as winning for White while calculating his 12th move.

15 **₩e2** (D)

Most computer engines initially try a move like 15 \(\mathbb{\text{\text{\text{\text{w}}}}\)c1?!, which doesn't give White anything after 15...\(\mathbb{\text{\text{\text{\text{d}}}}\)6!?. For a human player it's obvious without deeper calculation that to keep his initiative going, White must quickly concentrate his major pieces on the central files.



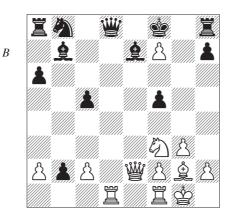
15 ... cxb2

The series of forced moves is over and Black has to decide how to proceed. Volkov chooses the most natural option. Although it gives White a tempo for his development, on the other hand the advanced b2-pawn will greatly limit his attacking chances. The position still defies precise analysis and it's not so easy to compare the text-move with other options, but it seems he made the right choice:

- 1) After 15...②c6?! 16 罩ad1 豐c7 (16...豐c8 is met by 17 ②e5!, preventing ... 堂g7 and threatening 罩fe1; then 17...②xe5 18 兔xb7 豐xb7 19 豐xe5 含xf7 20 豐xf5+ gives White a strong and lasting attack) 17 豐e6 White threatens 罩d7 and keeps the f7-pawn alive. The natural attempt to get rid of it by 17... 罩d8 18 bxc3 豐c8 runs into 19 罩xd8+ ②xd8 20 豐h6+ 含xf7 21 ②e5+ 含g8 22 罩d1 another rook aims for d7 and Black is in trouble.
- 2) 15...2e4 is more to the point, as the bishop remains active. However, even here the simple 16 Zad1 Zc 17 bxc3 gives White good compensation. The natural 17...2c6 (the

pawn is taboo: after 17...\$\delta\text{rf?} 18 \Qigsta\text{g5+!}\$\$\delta\text{g5} 19 \$\delta\text{h5+} \delta\text{f6} 20 f4 Black's king is trapped in the middle) is well met by 18 \$\Qighta\text{h4!}\$\$\delta\text{kh4} (18...\$\delta\text{xg2} is weaker due to 19 \$\Qighta\text{xg2}\$, threatening \$\Qighta\text{f4}\$) 19 f3 with a continuing attack.

16 \(\beta\) ad1 (D)



16 ... \widetilde{\psi}b6

The queen aims to help out on the kingside. The text-move is much better than 16... ©c8?!, when it's White who has a wider choice:

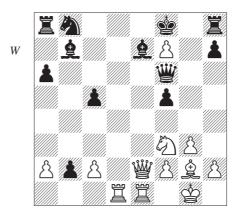
- 1) The direct 17 營e5 含xf7 18 ②g5+ 鱼xg5 19 鱼xb7 is met by Ivanchuk's 19...②c6!! (19...營xb7? 20 營xh8 is hopeless for Black) 20 營xb2 罩b8. Although after 21 營b3+ 含g7 22 鱼xc8 罩xb3 23 罩d7+ 鱼e7 24 axb3 罩xc8 25 罩e1 White might have a slight endgame edge, a draw is the most likely outcome.
- 2) More ambitious is 17 單fe1 鱼e4 18 包e5 冨a7 (18...曾g7 will transpose to line '2b' after 19 鱼xe4) 19 鱼xe4 fxe4 20 豐xe4 and now:
- 2a) 20... 這b7 is a provocative idea, relying on the strength of his passed pawn. This shows in the plausible line 21 公d7+!? (after 21 豐e3 堂g7 22 罩d6!? 豐h3 23 公d7! 罩xd7 the try to achieve more with the tempting 24 豐c3+ {24 豐e5+ 垒xf7 25 冨xd7 transposes into the main line} 24... 全xf7 25 冨xe7+ 全xe7 26 豐f6+ 全e8 27 豐xh8+ 全e7 28 豐f6+ 全e8 29 冨e6+ 豐xe6 30 豐xe6+ 冨e7 only leads to a draw) 21... 冨xd7 22 冨xd7 豐xd7 23 豐e5 全xf7 24 豐xh8 全f6! 25 豐xb8 c4 and the question of whether White can convert his material advantage remains open.
- 2b) After 20... \$\ding\$g7 21 \$\overline{\Disp}\$g4!? White's attack is dangerous, but he is still far from claiming a forced win.

3) However, the most promising move is 17 ②g5!, when the threat of ₩e5 forces the unattractive 17... 2e4 (17... 2xg5? loses to 18 2xb7 ₩xb7 19 ₩e8+ \$\delta g7 20 \delta xh8+, and after 17...公c6? 18 公e6+ \$\dip xf7 19 \$\dip h5+! \$\dip xe6 20 罩fe1+ ②e5 21 罩xe5+! \$\dispress{\text{\text{\$\dispress{22}}}\dispress{\text{\$\dispress{\text{\$\dispress{22}}}\dispress{\text{\$\dispress{\text{\$\dispress{21}}}\dispress{\text{\$\dispress{\text{\$\dispress{21}}}\dispress{\text{\$\dispress{\text{\$\dispress{21}}}\dispress{\text{\$\dispress{\text{\$\dispress{21}}}\dispress{\text{\$\dispress{\text{\$\dispress{21}}}\dispress{\text{\$\dispress{\text{\$\dispress{21}}}\dispress{\text{\$\dispress{\text{\$\dispress{21}}}\dispress{\text{\$\dispress{\text{\$\dispress{21}}}\dispress{\text{\$\dispress{\text{\$\dispress{\dispr{\dispress{\dinfta}}\dispress{\dispress{\dispress{\dispress{\disp trapped in a mating-net). After 18 2xe4 (18 clear) 18...fxe4 19 營xe4 罩a7 (an unforced but pretty line is 19... ②c6 20 豐e3! 堂xf7 21 豐h6 ②b4 22 罩fe1 臭f6 23 臭f1! c4 24 臭xc4+ 豐xc4 25 罩d7+ and White mates) 20 營e5 堂xf7 21 ₩xb2 White has a distinct advantage, as Black can't develop his knight and his king is permanently exposed.

17 \(\begin{aligned} & \text{fe1} \end{aligned} \)

White patiently piles on the pressure. 17 ②e5?! 盒xg2 18 當xg2 豐b7+ 19 f3 當g7 gets White nowhere and 17 ②g5?! 盒xg2 18 罩d8+ 豐xd8 19 ②e6+ 含xf7 20 ②xd8+ 罩xd8 21 含xg2 ②d7 is also premature – White has squandered his attacking potential and must now fight for his life.

This is the consistent follow-up to Black's previous move and the only defence. After 17...心c6? 18 營e6! 全g7 19 心h4 兔xh4 20 f8營+! the attack breaks through and 17...兔e4?! 18 心e5 leaves the lonely black king facing White's fully coordinated army.



18 c3!

While Black had to waste time and energy on considering various alternatives on moves 15 and 16, White's play was straightforward and logical. Although now the natural attacking