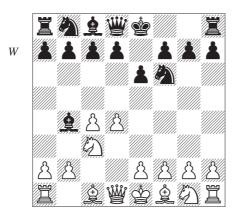
Contents

Sym	bols	4
Dedi	4	
Introduction		5
1		7
1	Queen's Gambit Declined	7
2	Tarrasch Defence	28
3	Unorthodox Queen's Gambit	42
4	Queen's Gambit Accepted	68
5	Slav Defence	86
6	Semi-Slav Defence	100
7	Nimzo-Indian Defence	115
8	King's Indian Defence	148
9	Grünfeld Defence	178
10	Benoni Systems and Benko Gambit	195
11	Dutch Defence	224
12	Assorted Defences	235
Inde	x of Variations	268

7 Nimzo-Indian Defence

1 d4 🖾 f6 2 c4 e6 3 🖾 c3 🌡 b4 (D)

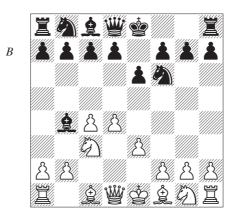


The Nimzo-Indian Defence was for many years a mainstay of nearly every elite player's repertoire. It was said that the reason players used 1 e4 was because after 1 d4 they had to cope with the Nimzo-Indian! The opening is still one of the elite defences versus 1 d4, although now not as feared, and competing in popularity with the Slav, Semi-Slav, Queen's Gambit Declined and (at this moment) the Grünfeld Defence. In our case, we are using 3 20c3 because it is consistent with the rest of our repertoire and, in the event that Black plays 3...d5, we have bypassed some troublesome defences which White would allow should he play 3 🖄 f3 (an issue I outlined in Chapter 1). Besides, the Nimzo-Indian is one of the greatest strategic openings in all of chess, so it would be a shame to pass it by!

4 e3 (D)

This gentle advance of the e-pawn has historically been played more often than any other move against the Nimzo-Indian, and in contemporary chess is played in slightly over a third of the games with 3... b4. Nearly every leading player has played 4 e3, some of them regularly.

Despite blocking in the queen's bishop, the move accomplishes a few basic things:



- 1) White prepares to develop his kingside quickly, and retains flexibility as to the placement of his king's knight on f3 or e2.
- 2) The e4-square can be challenged by \(\delta d3\), while c3 can be covered by \(\delta ge2\), potentially with a later \(\delta g3\) to control e4 further.
- 3) The d4-pawn is covered, so the typical Nimzo-Indian attack by ...c5 and ... ac6 has less forcing effect.

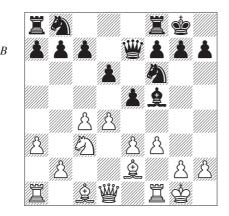
These are modest achievements, and the non-forcing nature of 4 e3 gives Black a great deal of latitude as to how to develop. Still, once White develops and castles, he will be threatening to expand with e4, and thus Black's main moves are directed at setting up so as to prevent or anticipate that advance:

7.1:	4c5	117
7.2:	4b6	126
7.3:	40-0	139
7.4:	4d5	143
7.5:	4∳c6	146

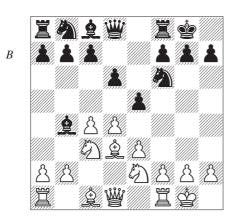
I'm not going to deal with illogical or slow 4th moves – after all, Black can play just about anything – but there are a couple of other moves that are important enough to mention:

- a) 4...d6 is sound, intending an early ...e5 as he wishes. White has some leeway in setting up:
- a1) The classic encounter Euwe-Yanofsky, Groningen 1946 continued 5 🖒 e2 0-0 6 a3

②xc3+7 ⊙xc3 e5 8 ②e2 ∰e7 9 0-0 ②f5 10 f3! (D).



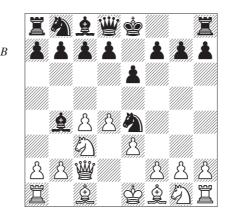
10...②c6 (White has cleverly discouraged 10...e4?! due to 11 fxe4 总xe4? 12 罩xf6! gxf6 13 公xe4 豐xe4 14 总f3 and b7 falls) 11 公d5! 公xd5 12 cxd5 公b8 13 e4 总c8 14 总e3 exd4 15 豐xd4. White has taken over the centre and has the bishop-pair.



a22) 7...c6 8 a3 **&**a5 9 b4 **&**c7 10 **ভ**c2 **=**8 11 **&**b2 (or 11 f3 **&**bd7 12 d5 **=**) 11...exd4 12 **&**xd4 **&**bd7 13 **=**ad1 **&**e5 14 **&**e2 **=**7 15 **=**d2 **&**d7 16 **&**f5 **&**xf5 17 **=**xf5 **=**ad8 18 **=**fd1 with a slight advantage for White, Likavsky-Vuković, Zalakaros 2001.

a23) 7...②c6 8 d5 ②b8 9 a3 ②xc3 10 ②xc3 a5 11 e4 ②e8 12 ②e3 ± Botvinnik-Kholmov, Moscow 1947.

b) 4... 包e4 has been connected with a few recent pawn sacrifices. After 5 營c2 (D) Black has two plausible options:



b1) 5...f5 6 \(\hat{2}\)d3 (or 6 \(\hat{2}\)e2 b6 7 a3 \(\hat{2}\)xc3+8 bxc3 0-0 8 2e2 b6 9 0-0 \$b7 10 f3 2d6 11 âa3 ac6 − Rogozenko; then White should \(\beta\)ab1 \(\beta\)ab1 \(\beta\)advantage) 7 2 (you don't have to give up your good bishop when the alternative is so natural; it turns out that 7 \(\hat{2}\)xe4 fxe4 8 \(\bar{2}\)xe4 d5 has quite a bit of analysis attached to it, which may not be worth your time to study) 7...b6 8 0-0 \(\exists xc3 9\) ②xc3 (9 bxc3!? is a bit more ambitious and looks promising; e.g., 9... \$\delta b7 10 f3 \$\overline{9}\$d6 11 ②a3 ∰g5 12 ②f4 ②c6 13 c5 bxc5 14 ②xc5 ±) 9... ②xc3 10 豐xc3 **\$\delta\$b7** 11 b4 d6 12 **\$\delta\$b2** (or 12 c5) with an edge for White because of the bishops – Emms; he nevertheless points out that it's a fairly normal game and you can't expect any quick victories to follow.

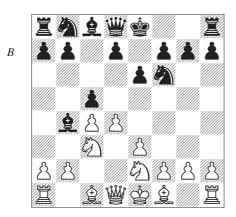
b2) 5... 2xc3 6 bxc3 2a5 is another relatively new attempt to block the centre with some combination of ...d6, ...c5 and ...e5. A good way for White to set up is 7 2d3 d6 8 2e2 followed by central and kingside expansion; for example, 8...h6 9 0-0 and now 9...0-0 10 e4 e5 11 f4 2d7 12 2e3 2f6 13 h3 or 9...2d7 10 e4 c5 11 f4 with a dangerous pawnmass.

7.1)

4...c5

This is Black's most aggressive continuation; it strikes at d4, usually with the specific intention of ...cxd4 followed by ...d5, to compromise White's centre. It is in some ways the most important move to study, because White has to know tactical specifics and concrete positional moves, as well as the general contours of a variety of types of position. Although the alternative 4...0-0 is now played more often, especially at the elite levels, the resulting play there is slow and easier to understand.

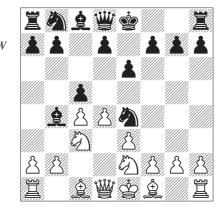
5 ②e2 (D)



I am recommending playing this way against most defensive set-ups. The knight move develops a kingside piece, prevents Black from doubling White's c-pawns, and prepares a3 to force a favourable resolution of the queenside situation. ②f4 or ②g3 may follow, with control over the corresponding central squares. With a knight on e2, it is also possible to play moves like g3 and f3. On the negative side, on e2, the knight blocks the king's bishop and fails to control e5. In the abstract, a knight on f3 is better placed as it covers two central squares and reaches into enemy territory; on the other hand, with a knight on f3, Black can often create doubled c-pawns by capturing on c3, and he can put a piece on e4 without being chased away by f3. These are typical trade-offs in chess, and naturally the consequences are to be found in the particulars of the play.

5...cxd4

- a) 5...b6 transposes to Section 7.24 (i.e. 4...b6 5 2e2 c5).
- b) 5... (2) e4 (D) is playable, even though it moves a piece twice and reduces Black's control over d5 and e4. White has two logical replies:

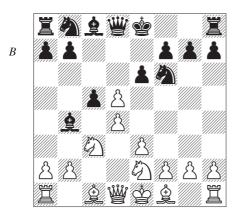


b1) 6 总d2 ②xd2 7 豐xd2 gains development in return for the bishops. White also has ideas of d5 and a3. Compare this with Section 7.23 (i.e. 4...b6 5 ②e2 ②e4). There can follow 7...cxd4 8 exd4 0-0 (8...d5 9 c5 is the main line of Section 7.121) 9 a3 \$\dong{\text{e}}e7 (now 9...\dong{\text{xc3}} xc3 10 \$\delta\$xc3 d5 11 c5 falls short of transposing to 7.121 since Black isn't in time to play ...a4 – see the note to Black's 11th move in that section) 10 g3!? (naturally 10 d5 is also playable) 10...d5 11 cxd5 exd5 12 ĝg2 ĝe6 13 0-0 (13 Øf4 ĝg5! =) 13...Øc6 14 \(\beta\) ad1 \(\hat{\omega}\)g5 (versus \(\hat{\omega}\)f4) 15 \(\beta\)d3 with balanced play. Knights are often a touch better than bishops in this structure. One idea is ∰f3 and ②f4 in order to compel ... 2xf4 and leave White with the better bishop.

b2) If you can't stand ceding the bishoppair in the opening, 6 \(\mathbb{\mathbb{C}} \)c2 plays for a central advantage: 6...cxd4 7 exd4 d5 8 a3 \(\bar{\mathbb{D}} \)xc3!? (8...\(\mathbb{L} \)xc3 + 9 \(\bar{\mathbb{D}} \)xc3 and now both 9...\(\bar{\mathbb{D}} \)xc3 10 bxc3 and 9...\(\bar{\mathbb{D}} \)c6 10 \(\mathbb{L} \)e3 \(\bar{\mathbb{D}} \)xc3 11 bxc3 \(\mathbb{E} \) give White the bishop-pair and superior structure) and now:

b21) 9 axb4 ②xe2 10 ②xe2 ②c6! (10...dxc4 11 b5! with the idea 11... ※xd4?! 12 ②e3) 11 ※c3 dxc4 12 ②e3 (12 d5!? ※xd5 13 0-0 0-0 14 ②e3 results in pressure for a pawn) 12...0-0 13 0-0 ②e7 14 ※xc4 ②d7 15 b5 ±. This isn't much, but White has the bishops and some queenside pressure.

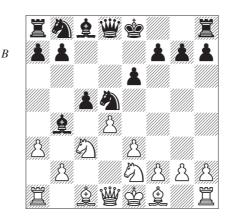
b22) 9 ②xc3 ②d6 and now 10 c5 is perhaps best. Instead, 10 cxd5!? exd5 11 ③d3 ②c6 12 ②e3 ②e6 13 0-0 leaves White a few moves ahead in a symmetrical position, with a real but limited advantage.



c1) 6...exd5 is sound, but Black lacks positive play after 7 a3 ②xc3+ 8 ②xc3 cxd4 9 exd4 0-0 10 ②e2; for example, 10...②e4!? 11 ②xe4 dxe4 12 d5! 營f6 13 0-0 黨d8 14 ②e3 (14 營b3 ②d7 15 營g3!) 14...營e5 15 營b3 with some fancy footwork: 15...b6 (15...營xd5?? 16 ဩad1; 15...黨xd5? 16 ②f4!) 16 ဩfd1 ②a6 17 ②d4! 營d6 (17...營xd5?? 18 ②e3) 18 營e3 ②xe2 19 營xe2 f5 20 ဩac1 ± Oll-Novikov, Kuldiga 1987, with the idea 20...②d7 21 ဩc6! 營xd5 22 ဩd6! 營f7 23 ②e5 with ②f4 and/or 營d2 next.

c2) 6... \triangle xd5 has been the main move by some margin. There follows 7 a3 (*D*):

c21) 7...cxd4?! 8 axb4 (8 \(\exists \)xd4!? \(\pm\) 8...dxc3 9 bxc3 \(\exists \)c7 (9...0-0 10 e4 \(\Delta\)f6 11 \(\exists \)xd8 \(\pm\)xd8 \(\pm\)xd8 \(\pm\)xd8 \(\pm\)xd8 \(\pm\) and in G.Kramer-Ulvestad, Baltimore 1948 White extracted an edge from 12 \(\Delta\)d4 but 12 \(\Delta\)f4 looks better, or 12 \(\Delta\)c3! b6 13 \(\Delta\)e2 \(\Delta\)b7 14 0-0 \(\pm\).



bxc3 ②d7 (11....\$d7 12 e4 \$c6 13 f3 ②d7 14 \$e3 \$\delta\$) 12 c6 bxc6, and one course is 13 e4 \$c7 14 \$e3 \$\delta\$. It's not a big advantage, but nobody really wants to play against such bishops.

c23) 7... \(\delta\) xc3+ and now:

c231) 8 bxc3 is called ' \pm ' by Babula, perhaps based upon play such as 8...cxd4 9 cxd4 0-0 10 包g3 包c6 11 \pm d3 with the idea 11...e5 12 dxe5 包xe5 13 \pm xh7 + \pm xh7 14 \pm h5+ \pm g8 15 \pm xe5. 8...0-0 probably improves, when 9 g3!? intending 10 e4 and 11 \pm g2 is interesting.

c232) 8 ②xc3!? cxd4 9 xd4 0-0 10 ②xd5 exd5 11 f4!? ②c6 12 ②d3 d4 13 0-0 dxe3 14 xe3 ③e8 15 g3 ②d4 16 ②g5 ②f3+ 17 xf3 xg5 18 ②c4 with just enough mini-threats to be annoying, although it would be hard to make much out of 18... f6 19 xf6 gxf6.

c24) 7...②xc3 8 ②xc3 &a5 (8...②xc3+?! 9 bxc3 gives Black no compensation for the bishops; likewise with 8...cxd4?! 9 axb4 dxc3 10 營xd8+ 含xd8 11 bxc3 ±) 9 dxc5!? 營xd1+ (9...②xc3+ 10 bxc3 營a5!? isn't problem-free after 11 ②e2 ②d7 and now 12 c6 or just 12 0-0 ②xc5 13 營d6 ②d7 14 a4! ± intending ②a3) 10 含xd1 ②xc3 11 bxc3 ②d7 12 c6 bxc6. This is extremely similar to line 'c22'; e.g., 13 含c2 ②c5 14 a4 ②a6 15 ③xa6 (or 15 ③a3 ③xf1 16 ⑤ahxf1 ②xa4 17 ②b4 ±) 15...②xa6 16 ⑥d1 ±.

6 exd4 (D)

This is the most popular position by far. Now Black has two logical moves:

7.11: 6...0-0 118 **7.12: 6...d5** 121

7.11)

6...0-0 7 a3



For something different, there's Scherbakov's 7 c5!?, preparing \$\delta\$f4. Black's main replies are 7...d6 and 7...\$\delta\$e4, both adequate, but neither able to snuff the content from the position.

Now a last parting of the ways:

7.111: 7...**≜** xc3+ 119 **7.112:** 7...**≜** e7 120

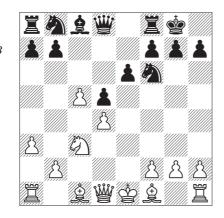
7.111)

7... $\hat{2}$ xc3+8 $\hat{2}$ xc3 d5 9 c5 (D)

This calm move should favour White; it's instructive to see why.

9 cxd5 ②xd5 (9...exd5 transposes to note 'c1' to Black's 5th move in Section 7.1) 10 2d3 ②c6 11 0-0 b6 12 2e1 2b7 leads to a typical position with chances for both sides.

Remarkably, the position after 9 \(\frac{1}{2}\)d3 dxc4 10 \(\frac{1}{2}\)xc4 \(\frac{1}{2}\)c6 11 \(\frac{1}{2}\)e3 has been played by strong grandmasters, and hasn't done badly, even though White is a full tempo down on the main line of Section 7.122 – all the more reason to respect that line for White!

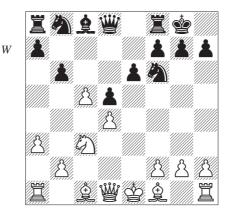


9...b6

This break and one with ...e5 have to be critical; otherwise White's two bishops and space will give him the better of it:

- a) 9...②e4 10 ②xe4!? (10 氢d3 ②xc3 11 bxc3 e5 12 0-0 ②c6 13 氢e3 ±) 10...dxe4 11 氢e3 ②c6 (11...氢d7 12 b4!? 氢c6 13 氢e2 氢d5 14 b5) 12 氢c4 f5 13 營d2 營f6 14 g3 ±.
- b) 9... 2c6 aims for ...e5. White can play 10 ĝe2 (or 10 ĝf4 \(\bar{2}\)e8 11 \(\bar{2}\)b5; for example, 11...\(\hat{\omega}\)d7 12 0-0 a6 13 \(\hat{\omega}\)e2 \(\bar{\omega}\)e4, Khismatullin-Kravtsiv, Voronezh 2007, and now 14 2xe4 dxe4 15 f3! is good) 10...e5 11 dxe5! ĝg5!? (or 13 ĝd4 ②xb2 14 c2 ②c4 15 0-0 ĝe6 16 罩ad1 ±) 13...Øxb2 (13...d4 14 &xc4 dxc3 15 營xd8 罩xd8 16 bxc3 ±) 14 營d4! 鱼e6 15 0-0 h6 16 &h4 \(\hat{Q}_{c4} \) 17 f4! \(\hat{Q}_{a5} \)? (Black should play 17... 2e3!, but White stands better after either 18 \widetilde{\pi}xe3 d4 19 \widetilde{\pi}g3 dxc3 20 \widetilde{\pi}ad1 豐e7 21 罩d6! or even 18 f5!? ᡚxf5 19 罩xf5! ĝxf5 20 罩f1) 18 f5 Øb3 (18...Øc6 19 ĝxf6! +-) 19 \(\mathbb{U}\)e5! \(\overline{\Omega}\)xa1 20 fxe6 fxe6 21 \(\mathbb{U}\)xe6+ \$\delta\$h8 22 \quad \text{\ti}\text{\texi}\text{\text{\text{\text{\text{\texi{\text{\text{\texi}\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\texi}\text{\tex{ liga 1999/00.
- c) 9...e5!? can and maybe objectively should be met by 10 dxe5, but that gets complicated and an easy way to a small positional advantage is 10 \(\hat{L}\)b5!? a6 11 \(\hat{L}\)a4 exd4 12 \(\hat{W}\)xd4 \(\hat{L}\)c6 13 \(\hat{L}\)xc6 bxc6 14 0-0 h6 15 \(\hat{L}\)f4, again with a modest advantage.

We now return to 9...b6(D):



10 b4 bxc5 11 dxc5

Now:

a) 11...e5?! is natural, but loosening. Khismatullin-Harutjunian, Izhevsk 2011 continued