The Modernized Sicilian Kan

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All sales or enquiries should be directed to Thinkers Publishing, 9850 Landegem, Belgium.

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Production: BESTinGraphics

ISBN: 9789464201383

D/2021/13731/31

The Modernized Sicilian Kan

Adrien Demuth

Thinkers Publishing 2022



Key to Symbols

 !
 a good move
 ∓
 Black stands slightly better

 ?
 a weak move
 ±
 White has a serious advantage

 !!
 an excellent move
 ∓
 Black has a serious advantage

 ??
 a blunder
 +
 White has a decisive

!? an interesting move advantage
 !! a dubious move —+ Black has a decisive

?! a dubious move —+ Black has a decisive advantage

□ only move

N novelty → with an attack

 on unclear position
 on with compensation for the sacrificed material
 on the sacrification material material
 on the sacrification material
 on the sacrification material material material
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 on the sacrification material material

Bibliography

Books

Play the Sicilian Kan: a Dynamic and Flexible Repertoire for Black, John Hellsten, Everymanchess, 2008 Sicilian Kan, John Emms, Everyman Chess, 2002

Electronic/Periodical

Megadatabase, Chessbase Corr. Database, Chessbase New in Chess Yearbook, Interchess

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Preface

When you are building your repertoire you have many choices available against 1.e4. Everyone knows the Sicilian is the most dangerous reply but there are so many choices! Most of them are highly theoretical such as the Najdorf or the Dragon. Some are very difficult to understand from a positional and dynamical point of view. The Kalashnikov and the Sveshnikov are two good examples, without even mentioning the amount of theory.

I have always been interested by less theoretical Sicilians. I have been playing the Classical Sicilian for a long time and right before the covid period, I decided to find a new one. The Sicilian Kan came to me as a very serious option, and I decided to work on it. In the meantime, my friend and editor Daniël Vanheirzeele offered me the chance to author a book about it. This came to me as a complete surprise, as I had no experience with it. In comparison with my work on the Reti and the Dutch (my two previous books), I am a newbie on the subject. But I decided to accept the challenge. I found it extremely interesting, as this gave me a fresh look at the positions. I think I managed to ask myself the questions everyone would have asked. I also work as a second for others and am accustomed to working on openings I do not necessarily play as well as finding the key ideas very quickly. So, after a deep initial work to understand the variations, I was ready to start writing! I knew that keeping the variations to a reasonable length would be a hard task as the opening is generally considered to be better for White.

In opposition to my prior efforts, I decided to start with the mainlines. I did it both during my work and then in the structure of the book. It seemed better to address the most difficult lines first to prove that Black gets playable positions, and then take care of the less challenging lines. This approach allows you to have an idea of the typical positions and then compare it with the less usual lines so you may understand why the sidelines are not as good.

I take this as an opportunity to share my knowledge of openings and how I analyze them. I started this book with the idea that I wanted it to be useful for all levels of playing strength, from amateurs to even top grandmasters. I really consider the best books to be those where everyone can understand the basics of the variations while also being of use to anyone that aims at going deeper into the theory.

I based many of the lines and conclusions in this book not only on computer evaluation, but also from a practical point of view. While I did a deep dive using strong engines when analyzing the lines I cannot say that they are perfect. The most important thing is that all of the evaluations are based upon my own understanding and knowledge of chess.

After writing this book, I had to take up another challenge: my personal decisions lead me to become an editor at Thinkers Publishing (once again, after the kind offer of Daniël), and I decided to edit the book myself. The bad thing with it, is that any problem with this book, about the layout of the chess content, I can't complain about anybody but myself!

I really hope this book will help you build a strong understanding of the Kan Sicilian and that it will bring you some nice results. I hope you enjoy the material as much as I did writing (and editing) it!

If you have any complains or questions, you can write me directly online at adrien.demuth@gmail.com. I also welcome simple and nice compliments!

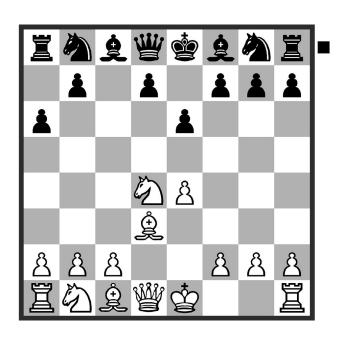
Chartres, October 2021





5. \(\pm\$\)d3

1.e4 c5 2. ∅ f3 e6 3.d4 cxd4 4. ∅ xd4 a6 5. ዿ d3



Chapter Guide

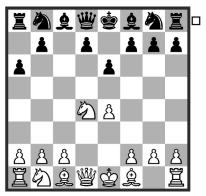
Chapter 1 – 5. ≜d3

1.e4 c5 2.ຝົf3 e6 3	d4 cxd4 4.②xd4	a6 5.Ձd3	₿c5
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a) 6
b) 6.c3
c) 6. 心b3 臭a7 7. 灣g4 心f6 8 16
d) 6.心b3 臭a7 7.豐g4 心f6! 8.豐g3
e) 6. 公b3 臭a7 7. 公c3 公c6 8
f) 6.�b3 &a7 7.�c3 �c6 8.0-025
g) 6. ②b3 臭a7 7. ②c3 ②c6 8. 豐e2
h) 6. ② b3 臭 a7 7.c4
i) 6.�b3 臭a7 7.豐e2
i) 6 Ø b3 & a7 7.0-0 Ø e7 4

a) 6.--

1. e4 c5 2. 🖄 f3 e6 3. d4 cxd4 4. 🖄 xd4 a6



Position after: 4... a6

Here is the start of our work! After 4... a6 we are playing the Sicilian Kan. Some people may call it the Paulsen variation, but that is normally played with a latter ...d6 which is often not the case here.

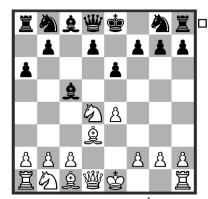
To explain the essence of this opening, Black is only playing flexible pawn moves for now. He allows White to have a wide choice of continuations since there is no immediate reaction in the centre. Thus, there are several systems that he can employ starting from this position. In reality, I am also providing a repertoire on White's earlier sidelines against 2...e6 which you will find in the last chapters of this book.

I consider the following to be the main line or the most dangerous.

5. **≜**d3

White is also playing flexibly as he protects his centre, keeps the b1 knight's options open and waits before moving his c-pawn.

5... **≜c**5



Position after: 5... \$c5

The idea is to chase the knight from the centre and to simply develop the bishop before playing ...d7-d6. Black has a wide choice of moves but I like this approach more than the rest. I will not review the other possibilities here as you may investigate them independently as it is difficult to say which is best. 6. 45 b3 is clearly the main move, but for now we will concentrate on sidelines which are not dangerous and from which White does not score well.

6. **≜e**3

- **A)** 6. c3 will be covered in the next subchapter.
- **B)** 6. ②f3?! Is anti-positional. Gone are the possibilities of ≝d1-g4, no more f2-f4, and no gain of tempo on the bishop after 6... d6. We just need ...d6 before ... ②f6 to prevent e4-e5. 7. 0-0 ②f6



Position after: 7... 4 f6

B1) 8. a3 ②c6 9. h3?! Obviously, this is not the most useful move. But the following game is interesting. 9... h6 10. b4 ②a7 11. ②b2 e5! A strong way to change the pawn structure to something more active while simultaneously stopping the action of the bishop on b2. 12. ②bd2 ②e6 13. c4 0-0 14. ②b3 ②h5! 15. b5 axb5 16. cxb5 White is already in trouble, and in the game Gofshtein, L (2507) − Agrest, E (2554) Fuerth 1999, Black could have been more precise with: 16... ②e7! 17. a4 ဩc8 18. a5 ②f4∓.

B2) 8. 營e2 0-0 9. ②c3 ②c6 In this kind of set-up White runs out of useful move very soon. 10. 臭g5

(see diagram next column)



Position after: 10. 2g5

[10. 量d1?! ②g4! Underlining some problems in White's set-up. 11. 量f1 b5 12. h3 ②ge5〒; 10. h3 b5 11. 量d1 劉c7 12. 皇e3 皇xe3 13. 劉xe3 皇b7〒] 10... h6 11. 皇h4 皇d7 12. 量ad1 ②d4 13. ②xd4 皇xd4↑ Black is completely fine here as he will play on the c-file.

6... d6!



Position after: 6... d6!

There is no need to rush into something concrete. We are happy to develop logically while protecting the bishop against any nasty idea like 42d4xe6, gaining the bishop on c5 (if you hadn't seen it yet, it was White's threat).

6... 当b6? This has been tried a few times, but it is over optimistic. 7. c3 当xb2 8. 公d2!± 当xc3? 9. 罩c1!+- You can check this line by yourself, but Black is already in deep trouble.

7.0-0

7. 公d2 公f6 8. c3 0-0 9. 豐e2 豐c7 10. 0-0 公bd7

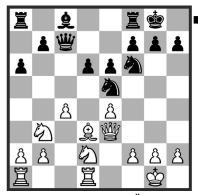


Position after: 10... \(\overline{\Delta}\) bd7

Black's moves have all been natural. The next step is to find a spot for the light-squared bishop. 11. h3 In the game Kosteniuk, A (2530) – Van Wely, L (2653) Calvi 2015, Black could have chosen a different path from the game (instead of 11...e5), with: 11... ②e5!N 12. &c2

臭d7 13. 볼fe1 ②g6 14. 基ad1 基ac8 15. ②2f3 h6=

7... ②f6 8. 營e2 0-0 9. ②b3 臭xe3 10. 營xe3 ②c6 11. 冨d1 營c7 12. c4 ②e5 13. ②1d2



Position after: 13. 41d2

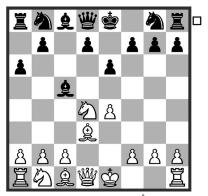
We can differ from the game Jakovenko, D (2644) – Svidler, P (2740) Moscow 2005, with:

13... Ձd7!?N 14. ≦ac1 ≦fd8 15. �d4 ∰b6∓

White is playing a Maroczy set-up, but he traded his good bishop and has the minor pieces misplaced.

b) 6.c3

1. e4 c5 2. ∅f3 e6 3. d4 cxd4 4. ∅xd4 a6 5. Ձd3 Ձc5



Position after: 5... \$\mathcal{L}\$c5

6. c3

This move is slow, just like the ones in the prior subchapter. But we are hard pressed to say it is a bad move.

6. ∅b3! This is the main continuation which we will cover in the following subchapters.

6... d6!

6... \bigcirc f6? 7. e5! You must be accurate with your move order. 7... \bigcirc d5 8. \bigcirc g4 \pm 0-0? 9. \bigcirc h6+–

7. 0-0 🖄 f6

(see diagram next column)

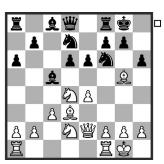


Position after: 7... 4 f6

White has many options here and we will examine the most logical ones.

8. 🖾 d2

A) 8. 營e2 0-0 9. 臭g5 心bd7 10. 心d2 Occurred in Adams, M (2719) — Hansen, S (2551) playchess.com INT 2003, and now: 10... h6!N



Position after: 10... h6!N

was a simple continuation to challenge the bishop. 11. 2h4 2e5! 12. 2c2

 \bigcirc g6 13. \bigcirc g3 \bigcirc g7 Gaining a tempo with the treat of ... \bigcirc xd4, winning a piece. 14. \square ac1 e5 15. \bigcirc f5 \bigcirc f4↑

B) 8. \$\frac{1}{2}\$h1 White would like to follow-up with f2-f4. So, we take the lead with 8... e5! We lost a tempo in the opening with the e-pawn, and we also weakened the d5-square, but White is unable to use it. 9. \$\frac{1}{2}\$b3 \$\tilde{2}\$a7 10. \$\tilde{2}\$g5 h6



Position after: 10... h6

11. ②xf6 [11. ②h4?! g5 12. ②g3 h5! Very logical with the bishop on g3 and the king standing on h1. 13. f3 h4 14. ②f2 ②xf2 15. ဩxf2 g4→ Black has different threats, including ...g3 which weakens the dark squares around the white monarch.] 11... ☑xf6 We are very glad to see this trade. 12. ②1d2 0-0 13. ☑e2 ②c6 14. ②c4 Occurred in Berelowitsch, A (2546) — Svidler, P (2693) Moscow 2003, and now I prefer: 14... ②e6!N 15. ②e3 ②e7∓.

8... 0-0 9. a4

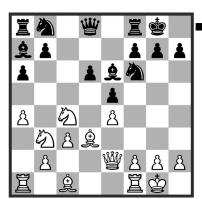
9. ②2b3 臭a7 10. 臭e3 ②bd7 11. 營e2



Position after: 11. ₩e2

Timman, J (2607) — Bruzon Batista, L (2669) Curação 2005 11... \bigcirc e5! 12. \bigcirc c2 h6 This is an important move before playing... \bigcirc c7. We need to stop \bigcirc e3-g5. 13. \bigcirc ad1 \bigcirc c7 \bigcirc c4 15. \bigcirc c1 e5 16. fxe5 \bigcirc g4 \rightarrow

9... e5 10. ♠4b3 ♣a7 11. ♠c4 ♣e6 12. ₩e2



Position after: 12. ₩e2

This position occurred in the game Carlsen, M (2872) – Caruana, F (2782) Zürich 2014. Caruana managed to win a fine game where he placed his knight on c6, but I prefer keeping more flexibility with:

12... 🖄 bd7!?N 13. 💄g5

13. 罩d1?? 臭g4-+

13... h6 14. &h4 \(\bar{\pi}\) e8 15. \(\bar{\pi}\) fe1

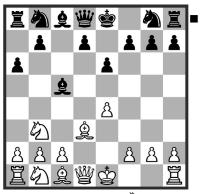
15. \square ad1? Is still tempting but still bad as it is so easy to forget the unusual bishop on a7. 15... g5! 16. \square g3 \square g4-+

15... g5 16. **≜g3 ⊘**f8∓.

The plan is fairly easy for Black whereas we do not see anything obvious in White's position. In the short term our knight is heading toward g6, and probably f4 at some point.

c) 6.4 b3 & a7 7. 2 g4 4 f6 8.--

1. e4 c5 2. ∅f3 e6 3. d4 cxd4 4. ∅xd4 a6 5. Ձd3 Ձc5 6. ∅b3!



Position after: 6. 4 b3!

This is the main move, and it will occupy the remainder of this chapter. White gains a tempo on the bishop while asking Black to pick a diagonal. This is a tough question and theory has not yet determined which is best!

6... **&a7!?**

Quite an unusual place for the bishop in

the Sicilian, but not a bad one! It directly fights against Whites \(\mathbb{L} \)c1-e3 or f2-f4. Now I can say that White has 3 main plans, and different move orders can lead to each of these plans. The first immediately. This is the subject of the current subchapter, and we will see a similar idea in the next one. Following this we will focus on the idea of We2 connected with 2e3. There are diverse ways to do this (the place of the knight on b1, and the side on which White castles are two of his options). And in the two last subchapters, we will have a look at the 0-0-ideas which are usually connected with c2-c4 to take control over the centre.

6... ②e7 This has been played a bit more often, but I am really not fond of it. Not that the move is bad, but it is not to my liking. The main reason comes after: 7. ∰g4!? This is one of the main lines and the threat on g7 more or less

forces us to create a weakness. 7... g6 8. ₩e2 d6 9. 0-0 公d7 10. a4



Position after: 10. a4

Black will have to play slowly which I find difficult. The following game went pretty smoothly for White. 10... b6 11. ②a3 &b7 12. ②c4 營c7 13. a5 b5 14. ②b6 墨b8 15. c4 bxc4 16. &xc4 ②gf6 17. &e3± Aronian, L (2780) – Jumabayev, R (2605) Batumi 2018.

7. **₩g4**

Has been played quite often and is less dangerous than after 6... \(\&\) e7.

7... �∫f6!



Position after: 7... 56!

This time (compared to 6... 2e7), we can confidently offer the g7-pawn because there is a hidden difference.

8. **₩g3!**



Position after: 9... \(\mathbb{L}\)xf2+!

This makes all the difference. The bishop is untouchable, and the king has to move. Quite a bad deal for White.

A1) 10. **②**xf2?? **②**g4+→ As obvious as it is, I prefer to show it.

A2) 10. 曾e2 e5! Again, an important move to stop e4-e5. 11. 皇g5! 罩g6 12. 皇xf6 營xf6 13. 營h3□ [13. 營xh7?? d6 14. ②1d2 冨xg2—+ The threat of …皇g4+ is obvious.] 13… 皇b6 14. ②c3 營f2+ 15. 曾d1 營xg2干

A3) 10. 曾d1 e5! 11. 公c3 [11. 當f1 冨g6 12. 曾d2 এa7 13. 公c3N d6 14. h3 兔e6∓ White has long term problems with his king...] 11... d6 12. 兔g5

(see diagram next page)



Position after: 12. Ag5

B) 8. $\ensuremath{@}\ensuremath{@}\ensuremath{e}\ensurema$



Position after: 12... b4!

13. ②a4 罩b8 14. 0-0-0. Now, instead of

castling in the game Mamedov, R (2688) – Andreikin, D (2737) Tallinn 2016, Black could have tried: 14... e5! 15. Ξ hf1 0-0 \mp .

8... d6!

Stopping the move e4-e5 is a priority.

9. ②c3 ②c6



Position after: 9... 夕c6

10.0-0

This is one of the most logical moves for White.

- A) 10. \(\hat{2}\)g5 Will be covered in the next subchapter.
- B) 10. 2d2 My engine wants to play this move immediately, but it seems cleverer to provoke Black to include ...h6. 10... b5 11. a3 [11. 0-0-0 b4 12. 2e2 0-0!= In comparison to the main line this move is possible because there is no pawn hanging on h6.] 11... 2b7 12.0-0-0 2e5 It's fully playable!

10... b5



Position after: 10... b5

11. <u>₿</u>g5



Position after: 13... 0-0

I like these "small centre" positions for Black with the pawns on d6 and e6 and the two bishops can soon become powerful. 14. f5 ②e5 15. ②g5 冨c8 16. ②a5 ②a8!≒ [16... ¥xa5? 17. ②xf6+–]

11... ∅e5! 12. ⊈h1 h6 13. ዿd2 g5!



Position after: 13... g5!

This strange-looking move is very efficient here. The idea is to stop the move f2-f4.

14. ♠e2 g4 15. f4 gxf3 16. gxf3 ♣d7 17. ♣c3

We have been following the game Acs, P (2606) – Smirin, I (2661) Paks 2011, which ended in a 23-move draw. However, we can try and improve with:

When the black king will remain in the centre. This is probably the safest place in this case thanks to the pawns and the many pieces around him. Black's activity will more than compensate for his odd piece arrangement.

19. **②**f4 b4 20. **≜**xb4 **②**xd3 21. cxd3 e5∓

... ত্ৰিc2 and possibly ... ②g4 are coming.

d) 6.4 b3 & a7 7. 2 g4 4 f6! 8. 2 g3

1. e4 c5 2. 公f3 e6 3. d4 cxd4 4. 公xd4 a6 5. 急d3 急c5 6. 公b3! 急a7!? 7. 豐g4 公f6! 8. 豐g3! d6! 9. 公c3 公c6 10. 急g5!?



Position after: 10. \(\pm\$g5!?

The goal of this move is to provoke ...h6 creating a potential target. Since he can not tolerate the bishop here, he must play ...h6.

10... h6! 11. **2d2** b5!?

Definitely a sideline. Other interesting moves have been played more often, but this is my preference.

11... e5?! I am not fond of leaving the d5-square in White's hands. 12. \triangle d5 \triangle h5 13. 9f3 \triangle f6 14. 0-0-0 \pm So, W (2646) — Andreikin, D (2648) Lubbock 2009.

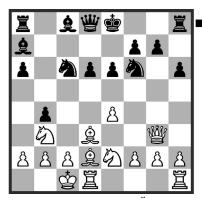
12. 0-0-0

12. f4?!



Position after: 12. f4?!

12... b4 13. 🖄 e2



Position after: 13. 2e2

13. ②a4?! The knight is quite exposed here, and it is doing nothing. 13... ②e5!N 14. ②e2 0-0! 15. ②xh6 ②g6 16. ②e3 ②xe4 17. 營f3 d5干

13... **⊈**f8!N

I like this new move. We simply protect the g7-pawn. The king is obviously not perfect on f8, but otherwise Black is in great shape. He can follow up with a6a5-a4.

13... e5?!N This variation shows why we need to protect g7. 14. 學xg7 基g8 15. 學xh6 基g6 16. 學h4 基g4 17. 學h3 基g6 18. g4!

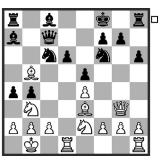


Position after: 18. g4!

14. e5!?

A) 14. **\$\display\$** b1?! a5 [14... e5 15. f4 a5 16. **\$\display\$** bc1 **\$\display\$** b7] 15. **\$\display\$** b5 **\$\display\$** c7! White is

quite helpless. His pieces are doing nothing and there is a pawn storm coming. [15... \$b7 16. f3 e5 \rightarrow] 16. \$f4 e5 17. \$e3 a4!



Position after: 17... a4!

B) 14. f4!?



Position after: 14. f4!?

After this standard move the play might continue 14... a5! 15. e5 ②d5! 16. ❖b1 a4 17. ②bc1 a3 18. b3 dxe5 19. ②e4 exf4 20. ③xf4 ②b8≒ ... ₩f6 is coming with mating threats, but Black should also be cautious as the position is still pretty complicated. Anything can happen here!

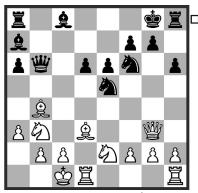
14... 🗓 xe5 15. 🚊 xb4

The trade is strategically fair for Black, but at least White manages to get some initiative.

15... ₩b6! 16. a3

16. 營xe5? 營xb4 17. 營g3 a5∓

16... **⊉g8**!



Position after: 16... \$\displays g8!

Very precise. I could not manage to find full equality for White. For instance:

17. ዿxd6 ⊘xd3+ 18. ≝xd3

18... **営xf2 19**. **罩hf1**

19. �b1 臭b7 20. 罩hf1 豐xg2∓

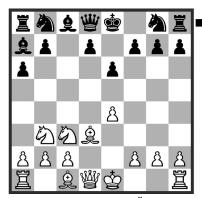
In this kind of endgame, the bishop pair enables Black to claim a small advantage.

e) 6.40b3 &a7 7.40c3 40c6 8.--

1. e4 c5 2. ②f3 e6 3. d4 cxd4 4. ②xd4 a6 5. Ձd3 Ձc5 6. ②b3! Ձa7!? 7. ②c3

(see diagram opposite column)

This logical move is played slightly more often than 7. \$\mathscr{\textit{\textit{g}}}\$4. In general, it is played in connection with the idea of playing \$\mathscr{\text{\text{\text{\text{g}}}}\$d1-e2 and \$\mathscr{\text{\text{\text{\text{\text{\text{g}}}}\$c1-e3, but it is not necessary. Here, we will mainly focus on other minor ideas for White.}



Position after: 7. 42c3

7... �\c6

In most of the examples we will start with this move since the square for this knight is obvious.

7... 2e7 I would have chosen this move order as I did against most of White's 7th moves, but here there might be a slight issue with 8. 2e1? thus 7... 2c6 is my personal preference. However, both lines are likely to transpose into each other.

8. 🙎 f4

From a positional point of view this looks decent. White takes advantage of the deserted dark squares, but Black reacts immediately.

- **A)** 8. 營e2 as well as 8. 0-0 will be covered in the next subchapters.
- **B)** 8. **曾**g4 This is the third main move, but it does not really have an independent value and will merely transpose into the previous subchapter. 8... **②**f6!

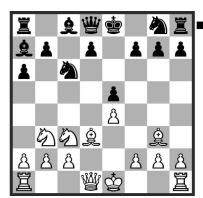


Position after: 8... \$\overline{2}\$16!

8... e5!?

This may seem contradictory to what we previously discussed as it weakens the d5-square. But we need to prevent the possibility of \$\omega\$d6, and we will take over the initiative so that the d5-square becomes irrelevant.

9. 💄 g3



Position after: 9. \$\mathbb{L}g3\$

9... h5!?N

After the logical 9... d6 White would have an easier position with 10. ∰d2! [10. &c4?! h5! 11. ∰f3 &e6 12. &xe6 fxe6 13. h4 ∰f6∓ 0-1 Berezjuk, S (2403) − Oral, T (2521) Czechia 2000.] 10... ②f6 11. 0-0-0 &e6 12. &h4±